

Planning

During the first week of the school, we discussed as a team to set up roles and to create a team charter.

After getting to know each others strengths and weaknesses we decided someone should be appointed as team leader to keep the group in check and on track. After a while of seeing no one wanting to be team leader I decided to take the role upon myself to be team leader.

Not only this is good for the team to have someone lead. It is also a good experience for me since I have never been a team leader before.

Team Charter

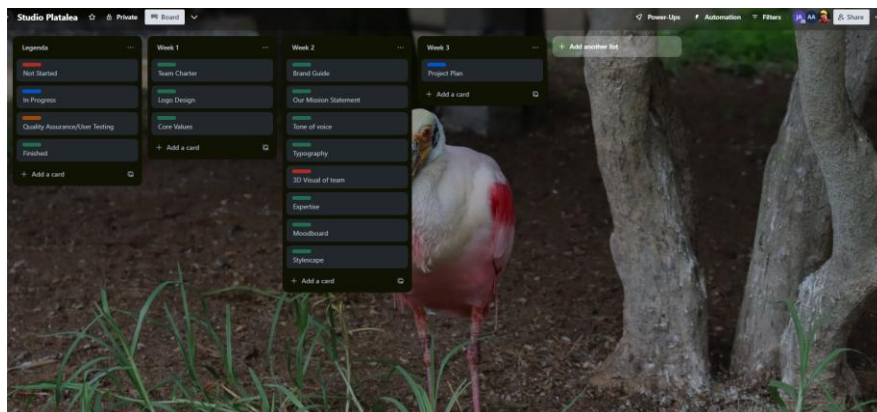
Studio Platalea

Adeline, Jerryl, Aleksa, Jannes, András

	Adeline	Jerryl	Aleksa	Jannes	András
Strengths:	Creative, Able to work under pressure, Patience	Cool headed, Slight design basics, Programming	Problem-solving, Communication, Creativity	Creative, problem solving, focus on accessibility	Programming, Problem solving
Weaknesses:	Brain malfunction sometimes, need some motivation	Tend to get distracted easily.	Presenting, easily distracted	Deadlines, easily distracted, lack of motivation	Unable to maintain motivation, Sleep

	Adeline	Jerryl	Aleksa	Jannes	András
Specialization	User-craft Design	Front-End Web Wizard	User-Craft Design	Front-End Web Wizard	Front-End Web Wizard
Roles	Designer, User Researcher	Team Lead, Presenter, Strategist, User Researcher.	Coordinator, Designer	Designer, Researcher	Developer, Presenter

I created a Trello board to keep our task in check. I first started by a weekly task division. Since we first had to make a studio as a group, I planned accordingly by week what should be made/ finished. I also wanted to keep it flexible in case things doesn't goes as planned or something unexpected happens during the week.



Feedback:

The feedback I have received for the group is that we should work in AGILE and SCRUM.

With this I have updated the team charter with AGILE and SCRUM in mind to have 2 week sprints and weekly peer reviews/checkups to see how the process of the group is going.

I am also planning to update the Trello board once we start with the client project to a 2 week sprint.